

## Shot Breakdown

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|     | <p><b>Project:</b> Softwarebase Mocap<br/><b>Company:</b> R&amp;D<br/><b>Duties:</b> Shoot 3, 5, 7 cameras. One action camera with two reference cameras, build up full body, part of body and facial mocaps. Integration MBuilder and Maya, work as .tcr and .fbx files</p>  |
|    | <p><b>Project:</b> Dabbe (feature)<br/><b>Company:</b> Jplan<br/><b>Duties:</b> Complete shot, build up mocaps in MBuilder, analysis camera with Matchmover, Maya, Combustion</p>   |
|   | <p><b>Project:</b> G.O.R.A.&amp;D.K.A.O<br/><b>Company:</b> Sinefekt&amp;Brightwell<br/><b>Duties:</b> Set Supervising, Measuring, get cameras and set's info, preparing one virtual set and multi cameras in same project. 3DE &amp; Matchmover for camera, ending project in Maya with reference models and matching.</p> |
|  | <p><b>Project:</b> Kucuk Kiyamet<br/><b>Company:</b> PostOfis<br/><b>Duties:</b> Matchmove TD with 3DE, analysis single plan with 3000 frames, build up project in Maya</p>   |
|  | <p><b>Project:</b> Jacobs<br/><b>Company:</b> PostOfis<br/><b>Duties:</b> Complete shot, 3d analysis a cup with 3DE, Maya, Combustion</p>   |
|  | <p><b>Project:</b> Temiz Boya<br/><b>Company:</b> ABS<br/><b>Duties:</b> Complete shot, Realflow, Maya, -Technical Modeling, Technical Simulation</p>   |
|  | <p><b>Project:</b> Poli<br/><b>Company:</b> JanBrindzi<br/><b>Duties:</b> Complete shot, Realflow, Maya, Combustion</p>   |